RIDI EControl   ClassControl

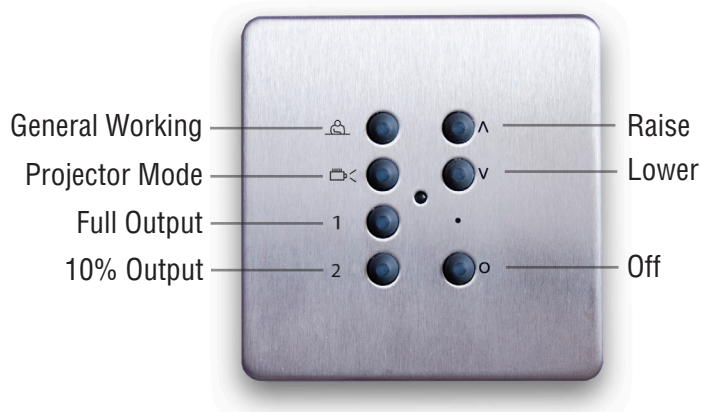## Instructions

When entering the room, one of the four light level scenes should be chosen to bring the lights on.

General Working —
Projector Mode —
Full Output —
10% Output —

— Raise
— Lower
— Off

General / Daylight Linked

Button 1 recalls the general lighting scene. in this scene the system compensates for daylight by dimming the lights to save energy.

Projector/Interactive Whiteboard

Button 2 recalls the projector scene can be pressed to switch off the lights near the projector screen preventing glare. All other lights in the room will go to a fixed level to allow work around the room to continue.

100%

Button 3 recalls a fixed scene where all lights are at full output

10%

Button 4 recalls a fixed scene where all lights are at 10%

Raise/Lower

At any time the light level can be altered using the raise/ lower buttons.

Off

On exiting the room press the off button to switch the lights off immediately.

Absence Detection

The room is fitted with movement sensors which switch the lights off after it has been empty for 15 minutes.

The lights will not switch on automatically at any time in order to provide the greatest energy saving. You must choose one of the scenes to bring the lights on.

Maintenance

During commissioning all sensors, switches and luminaires will have been addressed and grouped. This information is stored against your project so that, should replacements be required in the future, they can be issued pre-programmed and ready for use.